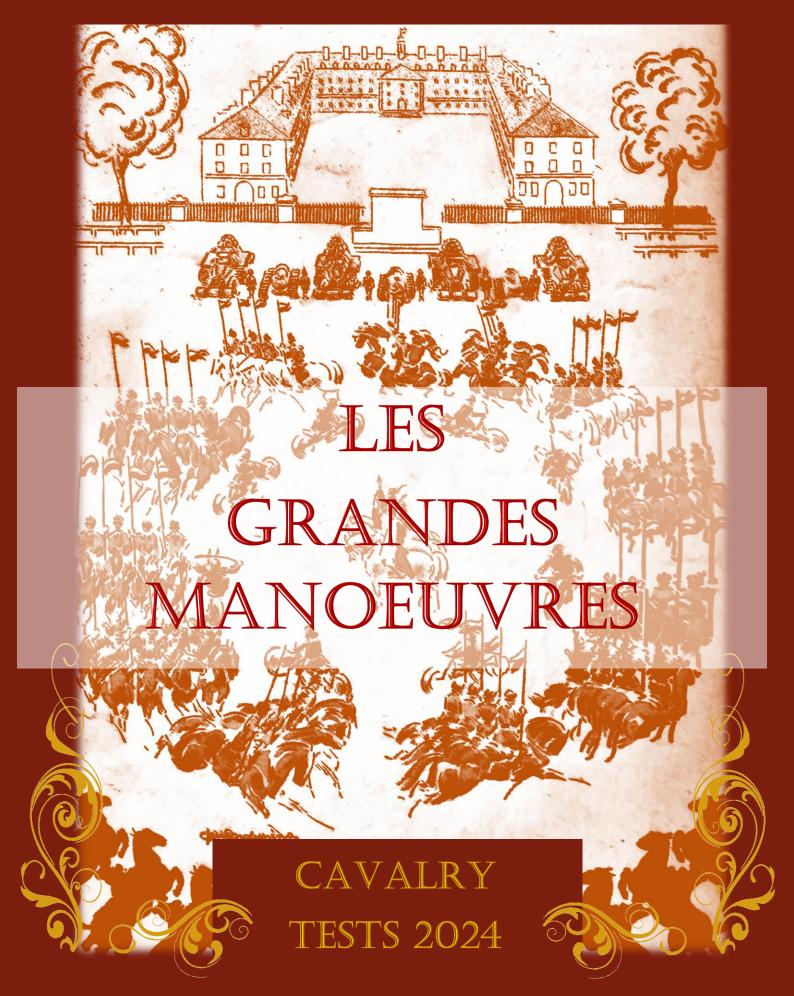
PROGRAM





THURSDAY AUGUST 1

ARRIVAL OF PARTICIPANTS

Reception of participants and assembly of the bivouac and paddocks 3 p.m

Rest / rider training / reconnaissance of the parade ground

Welcoming participants and setting up the bivouac

Veterinary inspection of horses and papers

AFTERNOON Raid awards Giving

Information meeting for Grand Maneuvers competition riders:

procedure and rules

RAID riders informations meeting 8 p.m.



FRIDAY AUGUST 2

4.30.a.m. Outdoor RAID BY TEAM (25 km) Departure by night

Duration: 4 hours

"Timed hike on paths unknown to the participants to be discovered using a map and a compass. Alone outdoors, they must make sure to find the right path and follow it according to a given time. The RAID will be punctuated by a team spear course event. The team will be marked on the ideal time, the condition of the horses, the quality of the course. »

RIDING TEST t 1: CAROUSSEL IN GLOBAL MOVMENT BY TEAM 4 p.m.

(the progress of the recovery will be given later)

"Team recovery in dressage music in tight order. The teams present their best outfits and harnesses on a series of imposed figures to show their technical level, the complicity with the horse and their level of dressage. Riders can wear their full gear with weapons and spears.

The teams will be graded on the quality of the figures, the equipment and the behavior of the horse".









SATURDAY AUGUST 3

10.00 a.m. Opening ceremony on the forecourt of the town hall

10.15 a.m. Riding opening parade in town with marching band

10.30 a.m. RIDING TEST 2: FREE PROGRAM BY TEAM

> "Free presentation in music in 5 minutes of the competing teams. Free program chosen by the teams in order to please the public. Points are given on style, complete presentation, horse work, originality"

2 p.m. **RIDING TEST 3: LANCE RACE BY TEAM**

> "The riders will leave in a group, will be entrusted with a mission to carry out a spear race in an enemy camp. They will have to hit targets at a gallop according to a stopwatch."

6 p.m. **END OF ANIMATIONS**

GALA of Grandes Manoeuvres - Ball in Gala Dress 8 p.m.

SUNDAY AUGUST 4

RIDING TEST 4: LANCE AND SWORD RACE (INDIVIDUAL) 9 a.m.

> "Individual course of 16 targets called heads placed on the ground and in the air to aim at a gallop with the saber and with the cavalry lance. Individual and team ranking »

11:30 p.m. RIDING TEST 5: THE ROSE GAME (INDIVIDUAL)

> "All the riders regroup to launch an eliminatory chase for the riders who will be caught. To catch a rider, another rider must hang a rose on his shoulder or back. 3 minutes timed test.

> The last riders not to have been touched by a rose are winners and bring points to their team»





2 p.m. RIDING TEST 6: COUNTRY COURSE BY TEAM

"Timed course of 20 obstacles of different kinds representing the difficulties encountered by a cavalry squad on a mission: cannon nailing, steep hill, gate, vegetable borders, rescue of injured rider, ford crossing, seesaw, circle of obedience, retreating, maze, low branches, jumps, immobility,...

Teams are graded on time, team spirit, complicity with the horse, overcoming obstacles »

4 p.m. Gathering for the Sacred Union and Grand Cavalry Charge

Closing and award ceremony c

4:30 p.m. Departure of participants

